Evolving Educational Horizons: Integrating AI with Innovative **Teaching and Assessment Strategies**

Dario Lombardi*, Luigi Traetta**, Antonio Maffei***. Primož Podžai****

Abstract

This systematic review examines 39 studies to identify Teaching and Learning Activities (TLAs) and Assessment Tasks (ATs) aligned with Bloom's Taxonomy, highlighting their role in fostering critical thinking and creativity. TLAs such as simulations, problem-solving, and gamification, combined with peer assessments and formative feedback, support higher-order cognitive skills. However, the review reveals a critical gap in integrating AI into these frameworks, despite AI's potential to personalize learning and enhance assessments. This absence limits the development of adaptive learning environments that meet individual needs. Future research should prioritize AIdriven tools to create flexible and personalized educational pathways. Integrating AI into education is essential to promote higher-order thinking, improve instructional design, and address contemporary learning demands. By leveraging data-driven insights, AI could transform teaching practices and enhance student outcomes.

Key words: Artificial Intelligence in Education; Teaching and Learning Activities (TLAs); Assessment Tasks (ATs); Bloom's Taxonomy; Personalized Learning: Adaptive Learning Environments

First submission: 10/09/2024, accepted: 03/12/2024

Doi: 10.3280/ess2-2024oa18462

This work is released under Creative Commons Attribution - Non-Commercial -

University of Foggia, Arpi Street 155-176, Foggia (FG), 71121, Italy, e-mail: dario.lombardi@unifg.it.

^{**} University of Foggia, Arpi Street 155-176, Foggia (FG), 71121, e-mail: luigi.traetta@unifg.it.

^{***} KTH Royal Institute of Technology, Brinellvägen 8, Stockholm SE-100 44, Sweden, e-mail: maffei@kth.se. ***** University of Ljubljana, Faculty of Mechanical Engineering, Aškerčeva 6, 1000 Ljubljana,

Slovenia, e-mail primoz.podrzaj@fs.uni-lj.si.

1. Introduction

Ongoing research highlights the significant role of ontological tools in enhancing personalized learning pathways, particularly in the context of integrating AI technologies such as ChatGPT. Studies reveal that ontologybased knowledge representation is crucial for tailoring educational experiences to individual needs, making learning more effective and inclusive (Villegas-Ch and García-Ortiz, 2023).

However, the application of AI within these ontological frameworks indicates the need to expand the scope of ontologies to accommodate the increasing demands for personalized education (Lombardi et al., 2024a; 2024b).

Specifically, research underscores the importance of context-aware ontologies in dynamically generating personalized learning paths, which are critical for adapting to diverse educational settings and learner profiles (El Bouhdidi et al., 2013). This evolving need for broader ontological applications is further supported by the potential of AI tools like ChatGPT to personalize educational content more effectively, indicating a shift towards more inclusive and adaptive learning environments (Morrow, 2015).

The education sector is undergoing rapid and continuous transformation, driven by increasing complexity within both the educational system and the broader macro-systemic context. This dynamic landscape necessitates the adoption of new paradigms, continuous professional development (Garzón Artacho et al., 2020), and the refinement of teaching methodologies (Calderón and MacPhail, 2023). Key aspects of education, such as the design of activities, units, and educational pathways, are critical for ensuring personalized and individualized training that addresses both current and future challenges (Varas et al., 2023).

However, educators have long faced difficulties in designing well-structured courses, a challenge further compounded by the absence of tools that effectively align learning objectives, activities, and assessment methods with pedagogical principles (Kundish et al., 2021).

This review aims to identify new Teaching and Learning Activities (TLA) and Assessment Tasks (AT) aligned with Educational Goal Verbs (EGV) (Maffei et al., 2021; 2022; Sala et al., 2024) that can be utilized for the integration of AI in instructional design. The goal is to offer educators innovative teaching tools to meet the evolving educational and design challenges posed by contemporary and future landscapes.

1.1 The research question guiding this review is:

RQ1: Which new Teaching and Learning Activities (TLA) and Assessment Tasks (AT), aligned with Educational Goal Verbs (EGV), can enhance AI-driven instructional design and provide educators with a tool to address contemporary and future educational challenges?

This review is of significant importance as it aims to equip educators with a comprehensive and adaptable tool for educational planning, particularly in AI-enhanced environments. By integrating innovative evaluation methodologies and AI-driven techniques into instructional design frameworks, educators will be able to develop more effective interventions, thereby better preparing to address the diverse challenges of today's and tomorrow's educational environments (Johnson, 2022). Through a meticulous analysis of recent literature, this review seeks to ensure that these frameworks reflect the latest advancements and best practices, particularly in AI integration, aligning more closely with contemporary and future educational standards and requirements. This revision also emphasizes the necessity of continuous professional development, enabling educators to refine their instructional design capabilities and enhance student learning outcomes within increasingly AI-supported educational contexts.

2. Methods

This section details the methodological framework guiding this Systematic Review: the methodological choices, the keywords used for database searches, the eligibility criteria applied during the selection phase, and the initial evidence gathered.

To identify articles related to Educational Goal Verbs (EGVs), Teaching and Learning Activities (TLAs), and Assessment Tasks (ATs) within Bloom's Taxonomy, a systematic review methodology was chosen. This approach systematically and critically synthesizes evidence on a scientifically relevant topic. The guidelines of the PRISMA Extension for Systematic Review (Munn et al., 2018; Tricco et al., 2018) were followed to structure the entire systematic survey.

The following databases were used for the search: Scopus, Science Direct, ERIC, and PubMed.

These databases were selected to ensure a cross-disciplinary approach, encompassing research from multiple scientific fields.

2.1 Search Strategy

The keywords used in the search were:

("Educational Goal Verb" OR "Educational Verb" OR "Educational Objective Verb" OR "Bloom's Taxonomy")

AND

("Teaching and Learning Activity" OR "Teaching Activities" OR "Learning Experiences" OR "Teaching Strategies" OR "Instructional Methods" OR "Teaching Practices")

AND

("Assessment Task" OR "Assessment Activities" OR "Assessment Methods" OR "Assessment Techniques")

2.2 Search Results

- SCOPUS: 44 papers.
- Science Direct: 766 papers. •
- ERIC: 514 papers. •
- PubMed: 112 papers. •
- Totale: 1436 papers.

Inclusion and Exclusion Criteria

The inclusion and exclusion criteria applied in this systematic review are summarized in Tab. 1. These criteria were designed to ensure the relevance and rigor of the selected studies.

Criterion	Description
Inclusion Criteria	
Publication date	Articles published from 2019 to June 2024.
Language	Articles published in English.
Educational Context	Studies addressing the application of educational objectives compatible with Bloom's Taxonomy or comparable taxonomies, and including Teaching and Learning Activities (TLAs) and Assessment Activities (ATs).

Tab.1 - Inclusion and Exclusion Criteria

Type of study	Empirical studies (qualitative and quantitative) analysing the application of Educational Goal Verbs (EGVs), TLAs and ATs in educational contexts.
Exclusion Criteria	
Grey literature	Studies not formally published or in non- academic sources
Meta-analyses and reviews	Articles that are meta-analyses or systematic reviews.
Non-educational context	Studies that do not include educators or students in an educational context.
Lack of methodological focus	Studies that do not focus on the application of Bloom's Taxonomy in educational design.
Access to full text	Articles not available in full text.

2.3 Study Selection Process

The study selection was conducted in two phases to ensure methodological rigor and adherence to the inclusion and exclusion criteria.

Phase 1: Title and Abstract Screening

- After removing duplicates, the remaining articles were independently screened by two reviewers based on titles and abstracts. Studies that did not meet the inclusion criteria were excluded.
- In cases of uncertainty, articles were retained for the next phase to ensure no relevant studies were prematurely excluded.

Phase 2: Full-Text Review

- Full-text articles were critically assessed for eligibility. Discrepancies in decisions were resolved through discussion or consultation with an external expert.
- Only studies explicitly aligning Educational Goal Verbs (EGVs), Teaching and Learning Activities (TLAs), and Assessment Tasks (ATs) were included

Critical Classification and Alignment Process

Selected studies were analyzed using the following procedure:

• Identification of Verbs: Educational objectives and activities were

examined to extract action verbs, determining their alignment with levels of Bloom's Taxonomy (e.g., Remember, Apply, Evaluate).

- **Contextual Interpretation:** Verbs were classified based on their semantic value, ensuring alignment with the actual tasks described.
- **Constructive Alignment**: Studies were checked for coherence between EGVs, TLAs, and ATs, following Constructive Alignment principles.

2.4 Data Extraction

For each study, data were systematically recorded, including:

- Authors, publication year, and study context.
- Sample size, methods, and analytical techniques.
- Alignment and categorization of TLAs and ATs within Bloom's levels.
- Key findings relevant to the integration of AI and instructional frameworks.

2.5 Visualizing the Process

The PRISMA flow diagram (Fig. 1) illustrates the progression from the initial pool of 1,436 studies to the final selection. This ensures transparency and reproducibility of the selection process.



Fig. 1 - PRISMA flow-diagram of the study

190

Copyright © FrancoAngeli This work is released under Creative Commons Attribution - Non-Commercial – No Derivatives License. For terms and conditions of usage please see: http://creativecommons.org This rigorous approach ensured a robust evidence base for exploring the integration of Bloom's Taxonomy in educational practices.

3. Results

The systematic literature review conducted to explore the integration of Teaching and Learning Activities (TLAs) and Assessment Tasks (ATs) produced valuable insights. The following paragraphs will provide a descriptive analysis of the included studies. This section offers an overview of the studies, while subsequent sections will delve into the specific content of each study. Tab. 2 provides a summary of key findings from the included studies.

3.1 Interdisciplinary approaches to TLAs and ATs in Constructive Alignment

This systematic review synthesizes the findings from 39 studies that explore the alignment of Educational Goal Verbs (EGVs), Teaching and Learning Activities (TLAs), and Assessment Tasks (ATs) across various disciplines. By integrating Bloom's Taxonomy, these studies demonstrate diverse methodologies to foster higher-order cognitive skills, critical thinking, and educational coherence.

Zana et al. (2024) focused on higher-order thinking skills (HOTS) in mathematics education, involving reasoning, questioning, and creating mathematical solutions. Despite clear curricular alignment, formative and summative assessments revealed systemic challenges, including large class sizes. Similarly, Alayont et al. (2023) analyzed calculus problems, emphasizing imbalances in cognitive demands and advocating for diverse tasks to stimulate critical thinking.

Elsherbiny and Edwards (2020) validated AlignET, an AI-supported course alignment tool that streamlines teaching preparation by aligning learning objectives, course content, and assessments. This mixed-methods study demonstrated the tool's potential in ensuring constructive alignment and identifying instructional gaps. Likewise, Zhang et al. (2022) demonstrated the efficacy of alignment in a Management Information Systems course, employing SOLO Taxonomy activities such as group discussions and case studies to improve critical thinking and satisfaction.

In architectural education, Pons-Valladares et al. (2022) integrated theoretical and practical methodologies, utilizing gamification, site visits, and SWOT analysis to enhance design skills and professional preparation. Similarly, Johnston et al. (2021) adopted project-based learning with Open Educational Resources (OER), fostering cognitive and procedural knowledge through self-reflection and peer assessments.

Innovative approaches in nursing and preschool education were highlighted by Donnelly and Frawley (2020) and Hu et al. (2023). The "Movie-shoot" method in mental health nursing engaged students in critical reflection through role-play, while structured observations in preschool science promoted higherorder thinking through concept-based TLAs. These studies reinforced the value of interactive and reflective learning in professional and early education contexts.

The use of technology in TLAs and ATs was a recurring theme. Garg et al. (2022) assessed a flipped-classroom webinar series for oral surgery trainees, demonstrating improved satisfaction and skill development. Udeozor et al. (2023) developed a game-based VR framework for collaborative safety training, while Vallarino et al. (2024) leveraged peer assessments in 3D modeling education, aligning practical and foundational knowledge using structured rubrics. Similarly, Lowry and Korson (2024) utilized ArcGIS StoryMaps to foster critical thinking and spatial reasoning across educational levels, emphasizing the role of rubric-based assessments in ensuring consistency.

Collaborative learning and participatory approaches were central to several studies. Anitha and Kavitha (2022) demonstrated the effectiveness of the Jigsaw method in engineering mathematics, improving engagement and problem-solving skills. Similarly, Brisco et al. (2022) used iterative workshops to address knowledge gaps in collaborative design, fostering teamwork and practical application. Yin et al. (2022) evaluated peer assessments in English learning, enhancing argumentative skills and metacognitive awareness.

Active learning strategies were emphasized by Schmitz and Hanke (2023) and Reilly and Reeves (2024). Schmitz and Hanke linked online course design principles to increased engagement, while Reilly and Reeves advocated authentic and interactive TLAs to enhance creativity and decision-making in virtual classrooms. Similarly, innovative uses of digital tools were highlighted by Church et al. (2021), who adapted STEM education during the pandemic using interactive materials to ensure content engagement and transfer.

Reflective and portfolio-based learning emerged as effective strategies. Pagone et al. (2024) transitioned from traditional exams to reflective portfolios in economics education, fostering metacognitive development. Calderón et al. (2021) emphasized self-regulated learning in physical education through formative feedback and blended pedagogies, aligning with Bloom's higherorder skills.

Gamification and creative problem-solving were central to studies by Dekhici and Maroc (2023), Malahito and Quimbo (2020), and Lim (2024). Dekhici and Maroc gamified digital accessibility training under the Erasmus+ framework, focusing on engagement and inclusivity. Malahito and Quimbo created the G-Class platform for university freshmen, demonstrating improved motivation through game-based TLAs. Lim implemented a neuroscience escape room, fostering critical thinking and teamwork through experiential activities.

The integration of cultural and interdisciplinary dimensions was explored by Hendriks and Cruywagen (2024), who combined music and mathematics education to enhance engagement and conceptual understanding in South African classrooms. Bryfonski (2024) investigated task-based English training in bilingual schools, linking TBLT methodologies to improved lesson implementation.

Finally, studies by Itow (2020) and Burch and Vare (2020) addressed transitional challenges in online and foreign language education. Itow demonstrated the efficacy of online pedagogies for high school instruction, while Burch and Vare aligned modern foreign language teaching across school transitions using CHAT-based approaches to strengthen collaboration and resource sharing.

Across all studies, Bloom's Taxonomy served as a foundational framework for aligning TLAs and ATs. Activities targeting the "Apply" dimension included simulations (Udeozor, 2023), clinical practice (Lindgren et al., 2024), and gamification (Dekhici and Maroc, 2023), while tasks in the "Analyze" dimension employed methods like SWOT analysis (Pons-Valladares et al., 2022) and video-based evaluations (Hu et al., 2023). The "Evaluate" dimension was highlighted in peer critique (Yin et al., 2022) and competency assessments (Zana et al., 2024), while the "Create" dimension emphasized synthesis and innovation in projects like StoryMaps (Lowry and Korson, 2024) and collaborative design workshops (Brisco et al., 2022).

Despite these advancements, the review highlights the limited adoption of AI-driven tools in instructional design. Studies such as those by Elsherbiny and Edwards (2020) and Udeozor (2023) identified challenges such as digital skill gaps and the absence of comprehensive frameworks for integrating AI in TLAs and ATs. Future research must prioritize the development of AI-driven solutions to address these gaps, ensuring scalability and alignment with diverse learning environments.

The findings underscore the potential of aligning TLAs, ATs, and EGVs to foster cognitive engagement, critical thinking, and skill development across disciplines. By incorporating these methodologies into instructional frameworks, educators can create adaptive, inclusive, and impactful learning pathways tailored to the evolving demands of contemporary education. The following tables summarise TLA (Fig. 2) and TA in relation to Bloom's TA (Fig. 3).

Remember	Understand	Apply	Analyze	Evaluate	Create
Activities with Moodle Platform; Content & Assessment Matrices Completion; Task-Based Learning; Possenation & Analysis; Readings; Frontal Lecture	Questions and answers in class; Reflective learning; Case studies; Initial frontal lecture by the teacher.	Exploring information; Reasoning; Software/tooluse; Content/assessment matrices; Content/assessment matrices; Content/assessment matrices; Consolution; Consolution; Consolution; Software, Consolution; Software, Softwa	Literature review; Exclude incompatible alternatives: Classify by exclusivity and essions; Algorithmic optimization; Instructors final decision; Instructors final decision; Sixor a valuation; Cognitive lavel problem- solving; Observe science lessons CLAS stol; Cognitive lavel problem- solving; Observe science lessons CLAS stol; Observe science analysis; Techors skills assessment (CLAS studience); Techor skills assessment CLAS studience; Techor interviews/focus group; Formative and Summative assessments.	Real-world problem- solving: Competency evaluations; AlignET feedback; Periodic tests: Salt reflectors; Periodic tests: Salt reflectors; Periodic tests; Salt reflectors; Poromative assessment; Quastionnaire; Informal discussions; Salf assessment; Qualitative analysis (Activity Theory); Experience sharing; Pererisel assessment; Informice assessment; Continuous assessment; Project-focused ammatias assessment; Bloom's Taxonomy; Elocometaneous, Bloom's Taxonom; Clustering for Feedback;	Gamification: Interactive simulations: Real-world problem solving: Immersive VR AR and digital games: Classroom GeA Long-vern projects with teacher support: Classroom GeA Classroom Control Realization Designing authentic learning activities Illistructured problems; Interdisciplinary perspectives; Collaboration; Integrated assessments; Integrated assessments; Integrated assessments; Interactive dischops with students; Contine CSQD course organisment; Tak Asseed learning; Tak Asseed learning; Tak Asseed learning; Tak Asseed learning; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classroom; Classro

Teaching and Learning Activities (TLA) in Relation to Bloom's Taxonomy

Fig. 2 - TLAs in relation to Bloom's Taxonomy

Taxonomy						
Remember	Understand	Apply	Analyze	Evaluate	Create	
 Student feedback via questionnaires; Self-assessment through reflections; Formative assessments with continuous class feedback; Completion of content and assessment matrices; Textbook problems as homework. 	Questionnaires; interviews; qualitative analysis; Structured observation; Formative assessments with continuous class feedback; Ongoing atudent feedback; s Self assessments; peer reviews; Informal assessment. through discussions.	Evaluation of alignment matrics: Mid-term computer experiment: continuous assessment tests (CAT): Obsarvation of apaticipation; Cognitive level engagement; OSCE: DOPS; Mini-CEX; Progress testing; Progress testing; Individual(group reports; Lab demos; Udeo presentations; Lab projects; Online testinterviews; Home mini-projects; Peer assessment; Software simulations; Bioom's Taxonomy for assessment; Studen clustering for targeted feedback.	 Performance assessment in practical exercises and gamfication: Student freedback and observations on learning experience; Student perception evaluation; Qualitative analysis using Cultural Historical Activity Theory; Experience monitoring and sharing among participants; Per and self assessment; questionnaires and interviews. 	Toacher strategy assessment Comparative analysis; Student feedback; Problem solving; Competency assessments; Competency assessments; Authentic teadback; Authentic teadback; Paer roview3; Paer roview3; Pa	StoryMaps production: Material research; Gritical writing: Digital storytelling: Digital storytelling: Collaborative content. creation; WirkARgames; Authentic learning: Interdisciplinary collaboration; Final products; Ill-defined problems; Integrated assessments; Workshops; CSCD online course; Experiential learning; Student feedback; G-Class engagement; Interactive learning.	

Assessment Tasks (AT) in relation to Bloom's Taxonomy

Fig. 3 - ATs in relation to Bloom's Taxonomy

4. Discussion

The integration of Artificial Intelligence (AI) into education represents a

194 Copyright © FrancoAngeli This work is released under Creative Commons Attribution - Non-Commercial – No Derivatives License. For terms and conditions of usage please see: http://creativecommons.org

paradigm shift with far-reaching implications for the design and implementation of Teaching and Learning Activities (TLAs) and Assessment Tasks (ATs). AI's capacity to analyze vast amounts of data, personalize educational experiences, and automate complex processes aligns seamlessly with the principles of Constructive Alignment (CA), making it an indispensable tool for modern education.

This discussion explores the transformative potential of AI, critically evaluates its efficacy in enhancing TLAs and ATs, and addresses the ethical, pedagogical, and practical challenges it poses, while proposing future directions for AI's sustainable integration into education.

AI-driven systems have proven instrumental in personalizing TLAs by dynamically adapting to individual student needs, a feature particularly wellaligned with Bloom's Taxonomy. For instance, adaptive learning platforms such as Carnegie Learning or ALEKS leverage AI algorithms to identify learning gaps and recommend targeted interventions, thereby ensuring that TLAs correspond to Educational Goal Verbs (EGVs) such as analyzing, creating, and evaluating (Ma et al., 2022). Similarly, Udeozor (2023) and Vallarino (2024) have highlighted AI's role in tailoring activities to diverse learner profiles, from novice to advanced students, by dynamically adjusting content delivery and feedback mechanisms. This personalized approach not only enhances cognitive engagement but also fosters self-regulated learning by encouraging students to actively monitor their progress.

In the realm of assessments, AI technologies have transformed ATs by automating grading, providing real-time feedback, and enabling nuanced evaluation of qualitative data. Zhang et al. (2022) reported that AI-driven grading systems employing natural language processing improved the consistency and reliability of essay evaluations in Management Information Systems courses, freeing educators to focus on instructional design. Additionally, AI-powered analytics enable educators to align assessments with higher-order cognitive skills, offering formative feedback that emphasizes creativity and critical thinking. The integration of AI in argumentation-based learning environments, as demonstrated by Yin et al. (2022), fosters the development of metacognitive skills by automating peer assessments, thus enhancing the alignment between learning objectives and assessment tasks.

Despite its potential, the integration of AI in education faces significant challenges that must be addressed to ensure its effective implementation. A critical barrier is the digital skills gap among educators, which limits their ability to leverage AI tools effectively. The findings of this review confirm that many educators perceive AI as a threat to their autonomy rather than as a complement to their expertise (Joseph and Abraham, 2023). Addressing this resistance requires comprehensive professional development programs that not only demystify AI technologies but also demonstrate their pedagogical value. Workshops and collaborative design sessions, as suggested by Schmitz and Hanke (2023), can foster a culture of acceptance by illustrating AI's potential to enhance, rather than replace, traditional teaching practices.

Ethical considerations also present formidable challenges. The dataintensive nature of AI raises concerns about student privacy, algorithmic transparency, and equity in access. Garg et al. (2022) emphasized the need for robust data protection frameworks to mitigate risks associated with AI in education. Moreover, the potential for algorithmic bias must be addressed to ensure that AI-driven decisions do not perpetuate existing inequalities. For instance, the use of biased datasets in adaptive learning systems can disadvantage marginalized groups, as highlighted by Donnelly and Frawley (2020). Transparent AI systems that prioritize fairness and inclusivity are therefore critical for building trust among stakeholders.

The resistance to AI adoption is not solely rooted in technical barriers; philosophical and pedagogical concerns also play a significant role. Many educators express skepticism about the efficacy of AI in fostering deep learning, fearing that its reliance on automation may undermine critical thinking and creativity (Lenchuk and Ahmed, 2021). To counter this perception, empirical studies must systematically validate the impact of AIdriven instructional designs on learning outcomes. Large-scale trials, such as those conducted by Lindgren et al. (2024), have demonstrated that AIsupported simulations and case-based learning can enhance clinical competence in medical education, providing a robust evidence base for the integration of AI in other disciplines.

Looking to the future, the development of comprehensive AI tools that align instructional objectives with Bloom's Taxonomy represents a promising avenue for innovation. Such tools could enable educators to map TLAs and ATs to specific cognitive levels, facilitating coherence in curriculum design. Gamification strategies that integrate real-time analytics, as proposed by Malahito and Quimbo (2020), offer another exciting frontier, providing immersive and engaging learning environments that motivate students while delivering actionable insights to educators. Similarly, conversational AI technologies, like chatbots, hold potential for supporting personalized learning at scale by offering instant feedback and tailored guidance (Ma et al., 2022).

The role of AI in promoting inclusive education is particularly noteworthy. Adaptive technologies can address the diverse needs of learners, including those with disabilities, by offering customized interfaces, alternative formats, and scaffolded learning pathways. For example, AI-driven speech recognition tools have been instrumental in improving accessibility for students with hearing impairments, as evidenced by Hendriks and Cruywagen (2024). Expanding the application of such technologies can ensure equitable learning opportunities for all students, aligning with broader educational goals of inclusivity and diversity.

However, the path forward is contingent on addressing the gaps in empirical validation and ethical governance. Rigorous studies are needed to evaluate the long-term impact of AI-driven pedagogies on learning outcomes, engagement, and educator satisfaction. Metrics such as cognitive skill development, adaptability to diverse learning contexts, and scalability should guide these evaluations. Furthermore, establishing international standards for the ethical use of AI in education is imperative. Collaborative efforts between policymakers, technologists, and educators can create a framework that ensures the responsible deployment of AI, balancing innovation with accountability.

The integration of AI in education offers unparalleled opportunities to redefine teaching and assessment practices, fostering environments that are innovative, inclusive, and aligned with the evolving needs of learners. By addressing the challenges of educator empowerment, ethical governance, and empirical validation, the education sector can harness AI as a catalyst for transformative change. Future endeavors should focus on creating AI systems that not only enhance cognitive engagement but also uphold the principles of fairness, equity, and transparency, ensuring that AI becomes an integral and trusted partner in the journey toward educational excellence.

5. Conclusions

This systematic review provides a comprehensive exploration of Teaching and Learning Activities (TLAs) and Assessment Tasks (ATs) aligned with Bloom's Taxonomy, while highlighting a critical deficiency: the limited integration of Artificial Intelligence (AI) within these frameworks. Traditional alignment has proven effective in fostering higher-order cognitive skills and ensuring curriculum coherence, yet the absence of AI-driven tools restricts the adaptability, personalization, and innovation necessary for addressing contemporary educational challenges. This gap underscores the pressing need for advancing frameworks that fully leverage AI's potential.

The review identifies a diverse array of TLAs and ATs, including interactive simulations, VR/AR digital games, real-world problem-solving, and reflective portfolios, which engage students in critical thinking and creativity. These activities align with advanced cognitive dimensions such as "Applying" and "Creating," promoting deep engagement with complex concepts. Similarly, tools such as SWOT analysis and literature reviews support deconstructive and evaluative processes, reinforcing the importance of designing TLAs and ATs that optimize educational outcomes. However, the absence of AI integration within these approaches represents a substantial missed opportunity to transform traditional educational practices into adaptive and inclusive systems.

AI technologies offer unparalleled opportunities to address limitations inherent in conventional methods. Adaptive learning platforms and AI-driven feedback systems have demonstrated their ability to dynamically align instructional strategies with individual student needs, enabling personalized learning pathways and fostering cognitive growth. For instance, AI-powered tools can provide actionable insights into student performance, facilitating timely interventions and iterative improvements in teaching methodologies. Despite these advancements, the reviewed studies reveal a limited adoption of AI-driven solutions, signaling the need for targeted research and development to bridge this gap.

The potential for AI to enhance inclusivity in education is particularly noteworthy. Adaptive technologies can address diverse learner needs, offering tailored support for students with disabilities, marginalized groups, or those from varied cultural backgrounds. These tools can dismantle systemic inequities by ensuring equitable access to quality education and fostering a fairer learning environment. Moreover, AI's ability to analyze large-scale systemic data can guide educators in identifying and addressing persistent educational disparities, aligning with broader goals of inclusivity and diversity.

Nonetheless, the integration of AI in education is not without challenges. Ethical considerations, such as data privacy, algorithmic transparency, and bias mitigation, remain significant obstacles. Without robust governance frameworks, the adoption of AI risks exacerbating inequities rather than resolving them. Educational institutions must implement stringent data protection measures, prioritize the development of unbiased and interpretable AI systems, and establish international standards for the ethical use of AI in education. Addressing these challenges is critical for fostering trust among educators, students, and policymakers.

Future research should prioritize the development of AI-enhanced tools that seamlessly integrate with Bloom's Taxonomy. Such tools could dynamically map TLAs and ATs to specific cognitive levels, providing real-time analytics to evaluate the efficacy of instructional designs. This iterative process would enable educators to refine their methodologies continuously, enhancing both engagement and outcomes. Additionally, large-scale empirical studies are needed to validate the impact of AI-driven educational frameworks, focusing on long-term metrics such as cognitive skill development, adaptability across diverse learning contexts, and scalability.

The implications of this review are clear: the integration of AI into educational frameworks is essential for redefining teaching and assessment practices in ways that are innovative, inclusive, and responsive to evolving educational demands. By combining AI's transformative capabilities with a commitment to ethical innovation and collaborative design, the education sector can unlock new possibilities for fostering deeper learning, equity, and student-centered experiences. Through these efforts, AI can become an indispensable partner in advancing education, ensuring its relevance and effectiveness in a rapidly changing world.

References

- Anitha D., Kavitha D. (2022). *Improving problem-solving skills through technologyassisted collaborative learning in a first-year engineering mathematics course.* Interactive Technology and Smart Education.
- Angelo T., Cross K. P. (1993). Classroom assessment techniques: A handbook for college teachers. San Francisco, CA: Jossey-Bass.
- Barrows H. S. (1986). A taxonomy of problem-based learning methods. *Medical education*, 20(6): 481-486.
- Bergmann J., Sams A. (2012). *Flip your classroom: reach every student in every class every day*. International Society for Technology in Education.
- Bitzer D. L., Braunfeld P., and Lichtenberger W. (1961). PLATO: An automatic teaching device. *IRE Transactions on Education*, 4(4): 157-161.
- Bloom B. S. (1956). *Taxonomies of educational objectives*. Handbook 1. Cognitive Domain. NY: McKay.
- Boehman J., Eynon B., de Goeas-Malone M., Goodman E., and Rogers-Cooper J. (2021). Making Learning Matter: Building Guided Learning Pathways at LaGuardia Community College. *International Journal of Teaching and Learning in Higher Education*, 33(1): 89-99.
- Brent R., Felder R. M. (1992). Writing assignments Pathways to connections, clarity, creativity. *College teaching*, 40(2): 43-47.
- Bryfonski L. (2024). From task-based training to task-based instruction: Novice language teachers' experiences and perspectives. *Language Teaching Research*, 28(3): 1255-1279.
- Burch C., Vare P. (2020). Stepping up in modern foreign languages: professional development across the primary to secondary school transition. *The Language Learning Journal*, 48(5): 613-627.
- Calderón A., MacPhail A. (2023). Seizing the opportunity to redesign physical education teacher education: blending paradigms to create transformative experiences in teacher education. *Sport, Education and Society*, 28(2): 159-172.
- Calderón A., Scanlon D., MacPhail A., and Moody B. (2021). An integrated blended learning approach for physical education teacher education programmes: teacher educators' and pre-service teachers' experiences. *Physical Education and Sport Pedagogy*, 26(6): 562-577.

- Calavia M. B., Blanco T., Casas R., and Dieste B. (2023). Making design thinking for education sustainable: Training preservice teachers to address practice challenges. *Thinking Skills and Creativity*, 47, 101199.
- Campbell A. (2022). Preparing International Scholarship Students for Graduate Education: The Case of the Open Society Foundations' Pre-Academic Summer Program. *Philanthropy & education*, 5(2): 10-30. doi: 10.2979/phileduc.5.2.02.
- Chard S. C. (2000). The Challenges and the Rewards: A Study of Teachers Undertaking Their First Projects.
- Chiew F. H., Noh N., Oh C. L., Noor N. A. M., and Isa C. M. M. (2022). Teaching, Learning and Assessments (TLA) in Civil Engineering Laboratory Courses in Open Distance Learning (ODL) during COVID-19 Pandemic. *Asian Journal of University Education*, 18(3): 818-829.
- Christensen C. R. (1987). *Teaching and the case method*. Boston: Harvard Business School.
- Church F. C., Cooper S. T., Fortenberry Y. M., Glasscock L. N., and Hite R. (2021). Useful teaching strategies in STEMM (Science, technology, engineering, mathematics, and medicine) Education during the COVID-19 pandemic. *Education Sciences*, 11(11), 752.
- de Chantal J. (2021). Digital Storytelling: A Beneficial Tool for Large Survey Courses in History. *The History Teacher*, 54(4): 709-724.
- Dekhici L., Maroc S. (2023). *Developing Digital Accessibility and Inclusion Skills: A Gamification and Flipped Learning Approach*. International Society for Technology, Education, and Science.
- Dewey J. (2013). *The school and society and the child and the curriculum*. University of Chicago Press.
- Donnelly P., Frawley T. (2020). Active learning in Mental Health Nursing-use of the Greek Chorus, dialogic knowing and dramatic methods in a university setting. *Nurse Education in Practice*, 45, 102798.
- El Bouhdidi J., Ghailani M., and Fennan A. (2013). An intelligent architecture for generating evolutionary personalized learning paths based on learner profiles. *Journal of Theoretical & Applied Information Technology*, 57(2).
- Elsherbiny N., Edwards S. (2020, November). The value of aligning your course for curricular improvement. In *Proceedings of the 20th Koli Calling International Conference on Computing Education Research* (pp. 1-9).
- Garzón Artacho E., Martínez T. S., Ortega Martin J. L., Marin Marin J. A., and Gomez Garcia G. (2020). Teacher training in lifelong learning – The importance of digital competence in the encouragement of teaching innovation. *Sustainability*, 12(7), 2852.
- Garg M., Dhariwal D., and Newlands C. (2022). Providing national level teaching to OMFS specialty trainees in a virtual classroom setting using learning theories of education. *British Journal of Oral and Maxillofacial Surgery*, 60(1): 3-10.
- Graham C. R. (2005). Blended learning systems. In *The handbook of blended learning: Global perspectives, local designs* (Vol. 1, pp. 3-21).

This work is released under Creative Commons Attribution - Non-Commercial -

- Hendriks M., Cruywagen S. (2024). Mathematics in South Africa's Intermediate Phase: Music integration for enhanced learning. South African Journal of Childhood Education, 14(1), 1535.
- Hu B. Y., Guan L., Ye F., Vitiello V. E., Roberts S. K., Li Y. H., and Wu Q. (2023). Chinese Preschool Teachers' Use of Concept Development Strategies to Elicit Children's Higher-Order Thinking During Whole-Group Science Teaching. *Early Education and Development*, 34(6): 1376-1397.
- Huizinga T., Handelzalts A., Nieveen N., and Voogt J. M. (2014). Teacher involvement in curriculum design: Need for support to enhance teachers' design expertise. *Journal of curriculum studies*, 46(1): 33-57.
- Itow R. C. (2020). Fostering valuable learning experiences by transforming current teaching practices: practical pedagogical approaches from online practitioners. *Information and Learning Sciences*, 121(5/6): 443-452.
- Johnson D. W., Johnson R. T., and Holubec E. J. (1984). I nuovi circoli di apprendimento: cooperazione in classe e a scuola. ASCD.
- Johnston E., Burleigh C., Rasmusson X., Turner P., Valentine D., and Bailey L. (2021). Multimedia Open Educational Resource Materials for Teaching-Online Diversity and Leadership: Aligning Bloom's Taxonomy and Studio Habits of Mind. *Higher Learning Research Communications*, 11(2): 40-67.
- Joseph B., Abraham S. (2023). Identifying slow learners in an e-learning environment using k-means clustering approach. *Knowledge Management & E-Learning*, 15(4): 539-553. Doi: 10.34105/j.kmel.2023.15.031.
- Kolb D. A. (1984). *Experiential learning: Experience as the source of learning and development.* FT Press.
- Kundisch D., Muntermann J., Oberländer A., Rau D., Röglinger M., Schoormann T., and Szopinski D. (2021). An Update for Taxonomy Designers. *Business & Information Systems Engineering*, 64: 421-439. Doi: 10.1007/s12599-021-00723x.
- Lenchuk I., Ahmed A. (2021). Tapping into Bloom Taxonomy's Higher-Order Cognitive Processes: The Case for Multiple Choice Questions as a Valid Assessment Tool in the ESP Classroom. Arab World English Journal (AWEJ) Special Issue on Covid 19 Challenges, (1): 160-171.
- Lindgren S., Argullos J. L. P., and Millan J. R. (2024). Assessment of clinical competence of medical students: Future perspectives for Spanish Faculties. *Medicina Clinica Practica*, 7(2), 100424.
- Lombardi D., Maffei A., Traetta L., de Giorgio A., and Ferreira P. (2024a, In press). Empowering Inclusive Education with CONALI & ChatGPT. Paper presented at the ERK 2024 conference, Congress Center Bernardin, Portorož, Slovenia. IEEE Slovenia Section, Faculty of Electrical Engineering University of Ljubljana.
- Lombardi D., Traetta L., Mo F., and Maffei A. (2024b, In press). Instructional Design and Disability: Empowering Inclusive Education with CONALI & AI. Paper presented at the 6th International Conference on Higher Education Learning Methodologies and Technologies (HELMeTO 2024), Rome.

This work is released under Creative Commons Attribution - Non-Commercial -

- Lowry J. H., Korson C. (2024). From high school to postgraduate: student perceptions of learning experiences creating ArcGIS StoryMaps. *Journal of Geography in Higher Education*, 48(3): 445-467.
- Maffei A., Boffa E., Lupi F., and Lanzetta M. (2022). On the design of constructively aligned educational unit. *Education sciences*, 12(7), 438.
- Maffei A., Daghini L., Archenti A., and Morselli S. (2021). Methodological implications in the deployment of constructively aligned learning units for skill transfer: a didactic experience in manufacturing education. *Procedia CIRP*, 104: 1584-1589.
- Marques L., Loureiro A. (2021). Cooperative project-based learning in Engineering: A case study in an Industrial Electronics course in Portugal. *Journal of Teaching and Learning for Graduate Employability*, 12(1): 144-159.
- Martin L., Alvarez Valdivia I. M. (2017). Students' Feedback Beliefs and Anxiety in Online Foreign Language Oral Tasks. *International Journal of Educational Technology in Higher Education*, 14(1): 1-16.
- Martinho A., Gomes P., and Santos C. (2021). Design of project-based learning activities: A systematic review of the literature. *International Journal of Technology and Design Education*, 31(4): 715-749.
- Mason G., Shuman T. R., and Cook K. E. (2013). Comparing the effectiveness of an inverted classroom to a traditional classroom in an upper-division engineering course. *IEEE Transactions on Education*, 56(4): 430-435.
- Mendez J. M., Valero C. C., Fernandez I. F., Parra M. S., and Martin C. R. (2020). Improving Teamwork, Motivation, and Learning through Peer Feedback and Gamification: A Case Study at the University of Cantabria. *Sustainability*, 12(6), 2367.
- Milton O., Alkin M. C. (1972). Measuring college performance. Jossey-Bass Inc Pub.
- Mishra P., Koehler M. J., and Henriksen D. (2021). The seven transdisciplinary habits of mind: Extending the TPACK framework towards 21st century learning. *Educational Technology Research and Development*, 69: 1151-1169.
- Morrow T. (2015, March). A context-aware ontology for personalized learning: Pervasive computing for educational technology. In 2015 IEEE International Conference on Pervasive Computing and Communication Workshops (PerCom Workshops) (pp. 242-244). IEEE.
- Nuthall G. A. (2007). The hidden lives of learners. Wellington, NZ: NZCER Press.
- O'Donnell A. M. (2006). The Role of Peers and Group Learning. In *Handbook of Educational Psychology* (pp. 781-802). Lawrence Erlbaum Associates.
- O'Shea S., Stone C., and Delahunty J. (2015). "I 'feel' like I'm at university even though I'm online." Exploring how students narrate their engagement with higher education institutions in an online learning environment. *Distance Education*, 36(1). 41-58.
- Owen H. (2022). Innovative Teaching and Learning Approaches and Impacts on International Students' Sense of Belonging and Engagement. *Teaching & Learning Inquiry*, 10(1): 88-101.
- Peters V. L., Vissers G. A. (2004). A Simple Classification Model for Debriefing Simulation Games. *Simulation & Gaming*, 35(1): 70-84.

Copyright © FrancoAngeli

This work is released under Creative Commons Attribution - Non-Commercial -

- Pieterse V., Thompson L. (2010). Academic alignment to reduce the presence of 'social loafers' and 'diligent isolates' in student teams. *Teaching in Higher Education*, 15(4): 355-367.
- Prensky M. (2010). *Teaching Digital Natives: Partnering for Real Learning*. Corwin Press.
- Rawling P., Loasby I. (2023). An innovative flipped classroom in engineering education using visualisation and feedback tools. *European Journal of Engineering Education*, 48(1): 43-60.
- Robinson K. (2001). Out of our minds: Learning to be creative. John Wiley & Sons.
- Roscoe R. D., Chi M. T. (2007). Understanding tutor learning: Knowledge-building and knowledge-telling in peer tutors' explanations and questions. *Review of Educational Research*, 77(4): 534-574.
- Rushton A. (2005). Formative assessment: A key to deep learning?. *Medical Teacher*, 27(6): 509-513.
- Sala R., Maffei A., Pirola F., Enoksson F., Ljubić S., Skoki A., ... and Pezzotta G. (2024). Blended learning in the engineering field: A systematic literature review. *Computer applications in engineering education*, 32(3), e22712.
- Schoenfeld A. H. (2016). Learning to think mathematically: Problem solving, metacognition, and sense-making in mathematics. *Journal of education*, 196(2): 1-38.
- Sijde P. V. D. (1989). Differential effectiveness of feedback on task performance: A dual pathway model. *Educational and Psychological Measurement*, 49(3): 519-532.
- Siozos P., Palaigeorgiou G., Triantafyllakos G., and Despotakis T. (2009). Computer based testing using "digital ink": Participatory design of a Tablet PC based assessment application for secondary education. *Computers & Education*, 52(4): 811-81.
- Sosa A. J., Valenzuela J. L. (2022). Development and Validation of an Instrument for Self-assessment of Competences Based on Rubrics. *Education Sciences*, 12(2), 79.
- Tiwari S., Geoghegan M., and Spiteri R. (2021). Enhancing Student Engagement with Peer Feedback Practices: The Impacts of Students' Feedback Beliefs, Self-efficacy and Attributional Beliefs. *Assessment & Evaluation in Higher Education*, 46(2): 251-266.
- Tsybulsky D., Muchnik-Rozanov Y., and Gesser-Edelsburg A. (2021). Participation in a Science Teacher Professional Development Program: The Role of Social Capital and Trust. *International Journal of Science Education*, 43(3): 421-446.
- Van Leeuwen A. (2015). *Measuring student engagement with learning analytics*. Springer.
- Villegas-Ch W., García-Ortiz J. (2023). Enhancing learning personalization in educational environments through ontology-based knowledge representation. *Computers*, 12(10), 199.
- Wittwer J., Renkl A. (2008). Why instructional explanations often do not work: A framework for understanding the effectiveness of instructional explanations. *Educational psychologist*, 43(1): 49-64.
- Zuber W. J. (2016). The flipped classroom, a review of the literature. *Industrial and Commercial Training*.

Copyright © FrancoAngeli

This work is released under Creative Commons Attribution - Non-Commercial -